



# Giving With Purpose: STEAM Grant Program Information Session

Presented by:

Vanessa Davis, Global Community Engagement Manager

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# Introduction

**Vanessa Davis**

**Global Community Engagement Manager**

## What I do at onsemi:

- Grant Program Administrator
- Employee Impact through Giving and Volunteering
- Support a Culture of Inclusion, Belonging and Engagement



# onsemi

## Intelligent Technology. Better Future.

### Our Mission

We push innovation to create **intelligent power** and **sensing technologies** that solve the most challenging customer problems.

Our employees are inspired to go above and beyond to increase stakeholder value through high-quality and high-value products and services.



# Agenda & Objectives



## Strategic Approach

- Alignment and Importance
- **onsemi** Grant Program



## Application Process

- Qualifications and Requirements
- Sharing Best Practices



## Scaling Impact

- Grant Advisors and ERGs
- Ways to Deepen Impact



# STRATEGIC APPROACH

# Aligning Purpose With Business Strategy

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- **Giving Now** and onsemi's strategic pillars
  - Purpose as a business accelerator
  - 2040 Net Zero plan and sustainability goals



# Importance of Strategic Grantmaking



## More Than Money: Fueling Change with Strategy

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- Focus funding where it matters most
- Align grants with priorities
- Scale solutions across regions
- Track outcomes — not just outputs

# Strengthening the Talent Pipeline Through STEAM Education



## The Future Can't Wait

- STEAM jobs predicted to grow ~8-10% by 2034.<sup>1</sup>
- 70% skill-shift by 2030; STEAM skills critical for workforce adaptation.<sup>2</sup>



## Igniting Curiosity

- Powering a STEAM-driven future of innovation.
- Estimated ~1-1.2 million STEAM workers gap by 2030.<sup>1</sup>

How are we helping to address this challenge?



onsemi.

 giving now  
donate, educate, help

<sup>1</sup> [U.S. Bureau of Labor Statistics 2025](#)

<sup>2</sup> [LinkedIn \(via Forbes, 2025\)](#)

# onsemi Grant Program

## Key Focus Area: STEAM Education

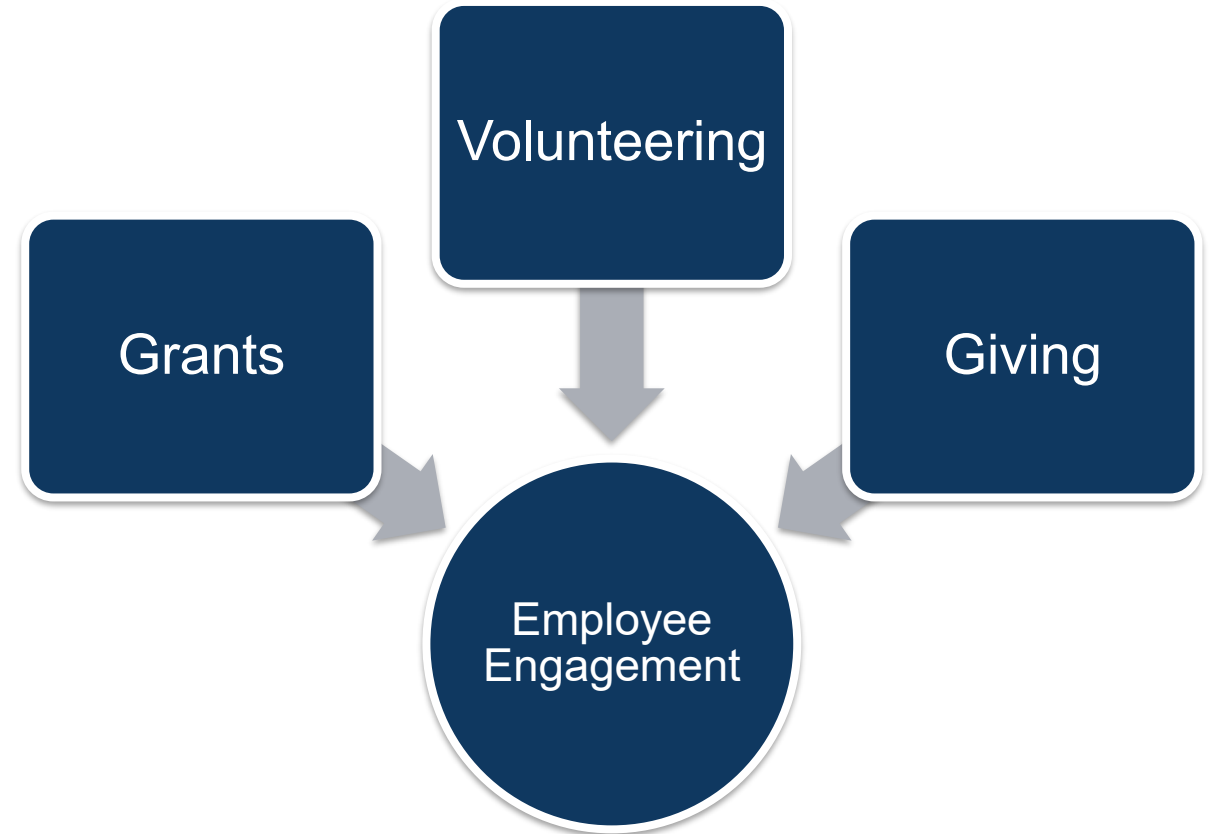
- Support underserved learners from under resourced communities globally
- Build future-ready, diverse talent
- Integrated approach to giving back
- Employee engagement opportunities with our grantees and Employee Resource Groups (ERGs)
- **\$1.35M USD to 37 causes around the world (2025)**



# Empowering Talent Through Purpose & Impact

## Activating Talent Through Meaningful Experiences

- Attract and Retain Top Talent
- Break Down Silos and Support Innovation
- Create Team Building and Learning Opportunities

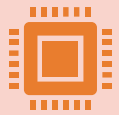


# Purpose of STEAM Education Grant

- Advance the next generation of STEAM career professionals



Donate larger sums through a competitive process



Enable causes to apply for funding to support STEAM education projects



Support learners from underrepresented and disadvantaged communities



STEAM (Science, Technology, Engineering, Arts and Mathematics) Education

Giving today for a better tomorrow



GRANT APPLICATION:

<https://forms.benevity.org/f8ba45eb-886b-464e-a457-377c21dd4113>

onsemi™

# APPLICATION PROCESS

# 2026 STEAM Education Grant Process

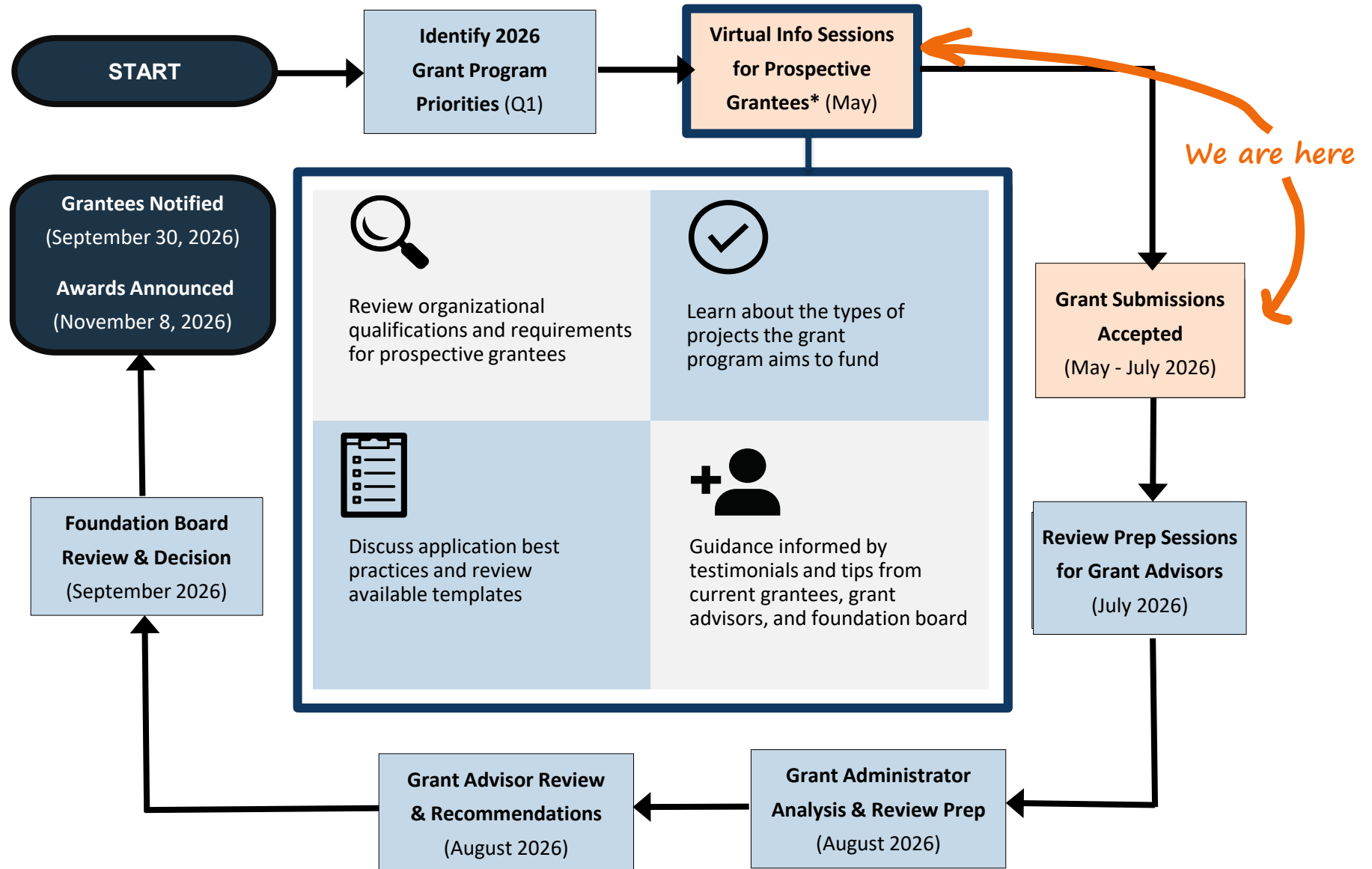


## STEAM Education 2026 Grant Cycle Flow

**Grant Administrator:**  
Vanessa Davis  
Global Community Engagement  
Program Manager, onsemi

[Learn more and apply here](#)

Questions?  
[Global.CorporateGiving@onsemi.com](mailto:Global.CorporateGiving@onsemi.com)



# Applicants Access the Application on our website (onsemi.com)

## [Giving Priorities | onsemi](https://www.onsemi.com/company/environmental-social-and-governance/giving-now-program/giving-priorities)

<https://www.onsemi.com/company/environmental-social-and-governance/giving-now-program/giving-priorities>

## GRANT APPLICATION:

<https://forms.benevity.org/f8ba45eb-886b-464e-a457-377c21dd4113>

onsemi Products Solutions Design Support Company Careers Search for anything... Q

Environmental, Social and Governance ^

- Annual Sustainability Report
- Social Responsibility
- Inclusion, Belonging & Engagement
- Giving Now Program ^
- Giving Priorities**
- Giving Now Community
- Sustainable Product Programs v
- Environment, Health & Safety
- Ethics & Compliance v
- Investor Relations v
- News & Media v
- Company Contacts

Hide side navigation

### Giving Today for a Better Tomorrow

At onsemi, we're doing our part to build a brighter future today.

2024 Grant Cycle

Jump to Eligibility Criteria Grant Cycle

### Supporting Communities Through Grants

We appreciate your interest in the onsemi philanthropic goals and objectives. onsemi issues grants to eligible organizations in the communities in which we operate. Please see below for details on our giving priorities, eligibility criteria, and information on how to apply.

Learn more about the organizations that received funding during the 2024 grant cycle [here](#).

Eligibility Criteria

### Grant Cycle

Our mission is to "Give to Educate" while championing STEAM (Science, Technology, Engineering, Art and Math) Education activities for the underprivileged youth in underserved communities to launch the next generation of game-changing innovators. This will help and inspire young scholars to get excited about science, technology, engineering, art and math.

### Grant Application Timeline

Future Grant Cycle

**Application portal opens on 5/1/25 and runs through 7/31/25, accessible here: [2025 STEAM Education Grant Application](#).**

Once applications have been received, Giving Now program staff will:

- conduct an initial screening, reviewing for completeness and eligibility;
- read and score eligible proposals;
- meet to rank proposals and make funding recommendations.

Approved grant applicants will be announced within eight weeks after the application deadline.

Apply here

# Review Organizational Qualifications and Requirements

Eligibility to apply for funding through onsemi's STEAM Education Grant Program

## Application Timeline

- Application period: May 1 – July 31, 2026
- Decision communicated by September 30, 2026

## Eligibility Criteria

- Must be a 501(c)(3) or equivalent educational or charitable organization
- Must operate in a community with **onsemi** presence
- Must align with **onsemi's** values, giving priorities, and human rights policy
- Must follow all local, state, and national laws
- Certain orgs are generally not supported (e.g., faith-based, political, trade orgs, student clubs)

## Benevity Registration

- Must be registered in Benevity Causes Portal before applying ([benevity.com/nonprofits](https://benevity.com/nonprofits))
- EFT required for non-U.S./Canada orgs
- Register early to avoid delays

## Post-Grant Requirements

- Grantees must submit outcomes report one year after funding
- Timely reports strengthen future grant applications

# Budget Considerations

## Average grant awarded in 2025

- \$36,000 USD

## What's in your budget?

- Project vs. operating costs

## Funding history

- Past performance provides reviewers with reporting
- Recommend new applicants request smaller amounts
  - \$10,000 USD is a common award for a first-time grantee

## Tiered Budget Recommendation

▪ Strategic grantee <ul style="list-style-type: none"><li>▪ Far-reaching impact</li><li>▪ Many learners engaged</li></ul>	<b>\$100K+</b>
▪ Existing grantee, larger impact	<b>\$75,000</b>
<hr/>	
▪ Existing grantee with smaller impact <ul style="list-style-type: none"><li>▪ &lt;100 learners</li></ul>	<b>\$50,000</b>
▪ Existing grantee with smaller impact <ul style="list-style-type: none"><li>▪ &lt;100 learners</li></ul>	<b>\$25,000</b>
▪ New grantee	<b>\$10,000 (min)</b>

# Grant Application

**Project Description** (project design)

**Describe your organization's target population**  
(project need)

**Program budget** (project need)

**Statement of need** (project need)

**Estimated use of amount requested by line item**  
(project need)

**Project start / end dates** (project design)

**Description of SMART goals / outcomes desired**  
(project design)

**Results to be communicated to onsemi**  
(project evaluation)

# Grant Review

## PROJECT NEED (40%)

1. Identified needs have significant importance to the community
2. Target population identified and clearly quantified
3. Program/project budget is reasonable
4. Needs are clearly articulated and directly linked to target population

## PROJECT DESIGN (40%)

1. Solid execution plans with a reasonable timeline are in place
2. Goals clearly linked to need
3. Objectives provided and clear measurements are specified
4. Outcomes clearly specified and directly linked to needs

## PROJECT EVALUATION (20%)

1. I feel confident in the organization's ability to deliver this program with our funding
2. I feel confident in the organization's ability to report on its outcomes and follow up with us regarding its support

Additional comments: \_\_\_\_\_

# Setting SMART Goals for Your STEAM Education Grant Proposal

## SMART Goal Framework

Element	What It Means	Example for STEAM Grant
Specific	Clearly define what you aim to achieve	“Launch a robotics club for 6th–8th graders from ABC School District”
Measurable	Include metrics to track progress and success	“Engage 50 students in weekly sessions over 12 weeks”
Achievable	Ensure the goal is realistic given your resources	“Use existing classroom space and volunteer mentors from local tech companies”
Relevant	Align with STEAM education and community impact	“Supports hands-on STEM learning and career exposure for underserved youth”
Time-bound	Set a clear timeline for completion	“Program will run from August to November 2026”

# Data-Driven Decisions

## Grant Evaluation Criteria

- Community alignment
- Strategic fit
- Scalability and sustainability
- Employee engagement potential
- Outcomes tracking



Invest with  
Purpose

Ensure Every Dollar Drives  
Meaningful Change





# SCALING IMPACT

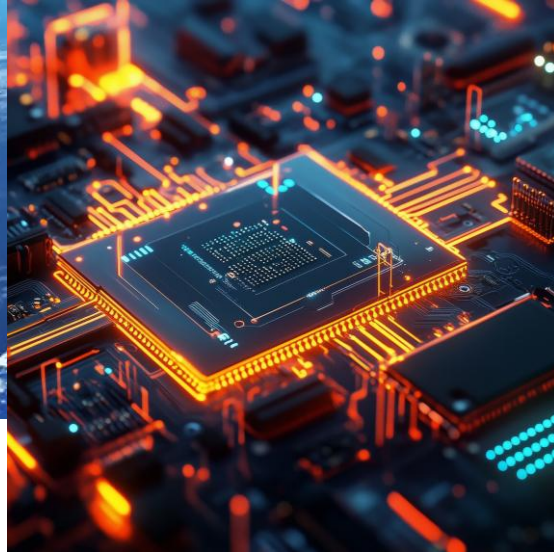
# Stories that Inspire: Global Impact in Action



## Asia Pacific

[STEAM for Vietnam Foundation](#)

Vietnam



## Europe

[VSB – Technical University of Ostrava](#)

Czech Republic



## North America

[Project Lead the Way](#)

United States

# ERG Mini-Grant Success Stories

## I TECHNOVATION

- Global tech education nonprofit empowering girls to become leaders, **technology innovators** and real-world problem solvers.
- 2024/2025 mini-grant recipient (WE)
- **Existing onsemi** STEAM grantee
- Multiple ways to support:
  - Lunch & Learn(s)
  - Volunteer
  - Donate at 200% match rate

## I Generation

- Global nonprofit network that supports people to achieve **economic mobility** and a better life.
- 2024/2025 mini-grant recipient (Cultivate)
- **2X onsemi** STEAM grantee (2024/2025)
- Multiple ways to support:
  - Lunch & Learn(s)
  - Volunteer
  - Donate at 200% match rate

# Global Grant Advisors @ onsemi



## APAC

Asian Pacific  
Countries and India



## EMEA

European  
Countries



## NA

United States  
and Canada

# Employee Resource Groups (ERGs)

ERGs focus on inclusion through allies

## Why are ERGs important?

- Recruit and retain top talent
- Train and develop employees
- Recognize and reward high performers
- Educate ourselves on the uniqueness of our fellow colleagues



### WE



Focuses on empowering and supporting women to succeed through professional development in business, strategic and financial acumen.

### STEAM Up



Focuses on retaining employees and developing new talent in the local area for the underrepresented population.

### Continua



Advocates for those who are, and who support, LGBTQ+ people in our company, in our families and in our communities.

### BEN



Fosters an environment that is conducive to the recruitment, retention and career advancement of Black employees.

### Cultivate



Devoted to understanding all generations in the workplace and connecting the company with the evolving employee community.

### VME



Supports veterans and military members, provides transitional assistance into the civilian workforce, develops and retains these employees and increases networking through community outreach.

# Plan for Impact: Corporate Community and IBE Roadmap

2026 Global Community and Inclusion, Belonging & Engagement (IBE) Corporate Cause Date Calendar

JANUARY	FEBRUARY	MARCH	APRIL	MAY	JUNE
<ul style="list-style-type: none"> <li>• Martin Luther King Jr. Day (19)</li> <li>• MLK Jr. Week of Service (19-23)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Black History Month</b></li> <li>• <b>Heart Health Month<sup>1</sup></b></li> <li>• <b>Int'l Day of Women and Girls in Science (11)<sup>3</sup></b></li> <li>• <b>Int'l Childhood Cancer Day (15)<sup>1</sup></b></li> <li>• Lunar New Year (17+)</li> <li>• <b>Engineers Week (22-28)<sup>3</sup></b></li> </ul>	<ul style="list-style-type: none"> <li>• <b>Gender Equality Month</b></li> <li>• Int'l Women's Day (8)</li> <li>• <b>World Sleep Day (13)<sup>1</sup></b></li> <li>• <b>Neurodiversity Celebration Week (16-22)<sup>1</sup></b></li> <li>• Cherry Blossom (20+)</li> <li>• <b>Int'l Day of Forests (21)<sup>2</sup></b></li> <li>• <b>Purple Day for Epilepsy (26)<sup>1</sup></b></li> </ul>	<ul style="list-style-type: none"> <li>• <b>World Autism Month<sup>1</sup></b></li> <li>• <b>Global Volunteer Month</b></li> <li>• Qingming Festival (4-6)</li> <li>• <b>Robotics Week (5-11)<sup>3</sup></b></li> <li>• Songkran/Water Festival (13-15)</li> <li>• <b>Earth Day (22)<sup>2</sup></b></li> <li>• <b>Take Your Child to Work Day (23)<sup>3</sup></b></li> </ul>	<ul style="list-style-type: none"> <li>• <b>Mental Health Awareness Month<sup>1</sup></b></li> <li>• <b>Military Appreciation Month</b></li> <li>• <b>Asian Pacific American Heritage Month</b></li> <li>• European Diversity Month</li> <li>• <b>Clean Air Month<sup>2</sup></b></li> <li>• Diversity Day (21)</li> <li>• U.S. Memorial Day (25)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Pride Month</b></li> <li>• <b>World Environment Day (5)<sup>2</sup></b></li> <li>• <b>World Oceans Day (8)<sup>2</sup></b></li> <li>• <b>Int'l Day of Play (11)<sup>1</sup></b></li> <li>• Dragon Boat Festival (19)</li> <li>• Juneteenth (19)</li> <li>• <b>Int'l Women in Engineering Day (23)<sup>3</sup></b></li> </ul>
JULY	AUGUST	SEPTEMBER	OCTOBER	NOVEMBER	DECEMBER
<ul style="list-style-type: none"> <li>• <b>Disability Pride Month</b></li> <li>• U.S. Independence Day (4)</li> <li>• Int'l Intern Day (30)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>World Cancer Support Month<sup>1</sup></b></li> <li>• <b>#weAREonsemi Week (3-9)</b></li> <li>• <b>Int'l Day of the World's Indigenous Peoples (9)</b></li> <li>• U.S. Women's Equality Day (26)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Intergeneration Month</b></li> <li>• <b>Hispanic Heritage Month (9/15-10/15)</b></li> <li>• <b>Childhood Cancer Awareness Month<sup>1</sup></b></li> <li>• <b>World Suicide Prevention Day (10)<sup>1</sup></b></li> <li>• HBCU Week (14-20)</li> <li>• <b>World Alzheimer's Day (21)<sup>1</sup></b></li> <li>• Mid-Autumn/Moon (25+)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Global Diversity Awareness Month</b></li> <li>• <b>Breast Cancer Awareness Month<sup>1</sup></b></li> <li>• Bullying Prevention Month</li> <li>• <b>Manufacturing Day (2)<sup>3</sup></b></li> <li>• <b>World Animal Day (4)<sup>2</sup></b></li> <li>• <b>World Mental Health Day (10)<sup>1</sup></b></li> <li>• <b>World Food Day (16)<sup>2</sup></b></li> </ul>	<ul style="list-style-type: none"> <li>• <b>Native American Heritage Month</b></li> <li>• <b>November (Men's Health)<sup>1</sup></b></li> <li>• <b>Int'l STEM Day (8)<sup>3</sup></b></li> <li>• Diwali/Deepavali (8)</li> <li>• U.S. Veterans Day (11)</li> <li>• <b>World Diabetes Day (14)<sup>1</sup></b></li> <li>• ERG Day (17)</li> <li>• Int'l Men's Day (19)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Universal Human Rights Month<sup>1</sup></b></li> <li>• GivingTuesday (1)</li> <li>• <b>Int'l Day of Persons with Disabilities (3)<sup>1</sup></b></li> <li>• <b>Wildlife Conservation Day (4)<sup>2</sup></b></li> <li>• <b>Int'l Human Rights Day (10)<sup>2</sup></b></li> </ul>



<sup>1</sup>Health & human services programming

<sup>2</sup>Sustainability-focused programming

<sup>3</sup>STEAM education programming

**200% Match Giving Now Campaigns (BOLD)**

- Donation match doubled (200%)
- Double dollars-for-doers (USD \$20/hour)

**What else qualifies for 200% Match?**

- Any activity promoted by an Employee Resource Group (ERG)
- Any activity with an eligible 2025-26 onsemi grant recipient

# Multiple Ways for Employees to Make a Positive Impact in onsemi Communities

## Matching Donations

Make a direct donation or upload a receipt on the [Giving Now platform](#).

**100% match for nonprofit donations.**

**Eligible Cause Categories:** Education, Disaster Relief, Environment, Animal Welfare, Sports, Health, Human Services

**Bonus:** Select 200% match events.

## Philanthropic Grants

- STEAM Education (annual grants)
- Disaster Relief
- Health
- Human Services
- Environment
- Sports
- Animals

**Added in 2025:** 200% donation match for onsemi grant recipients

## Dollars-for-Doers

Sign up for volunteer activities or log external volunteer time.

**For each hour volunteered, earn \$10 USD for the cause.**

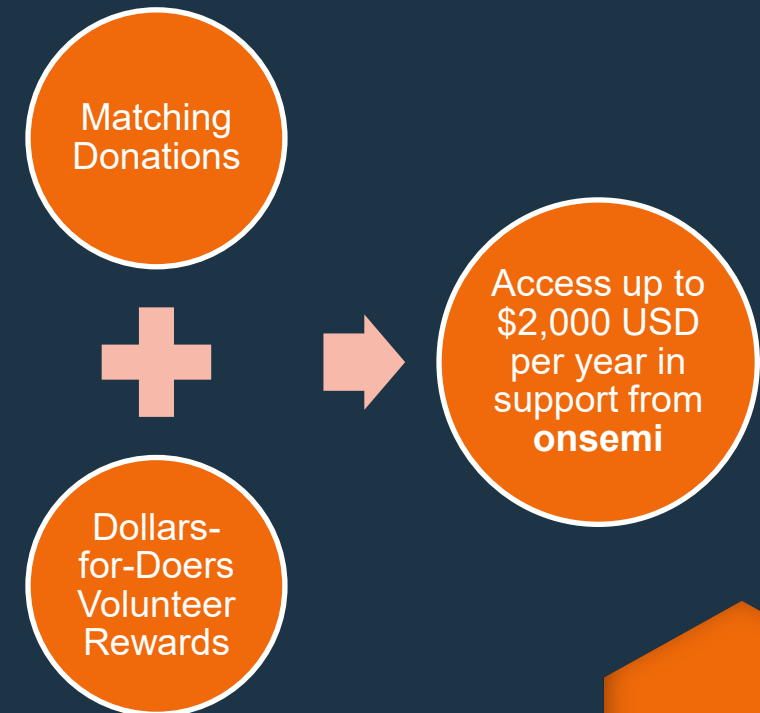
**Bonus:** Select opportunities feature a \$20 USD hourly reward rate — with ERGs and/or onsemi grantees!

**Volunteer Time Off:** One (1) day per year.

## ERG Engagement

- Engagement opportunities virtually and in-person (locations vary).
- Participation is voluntary, but all are welcome and encouraged to join.
- Connect with other employees beyond your team and location.
- Doing good while doing well.

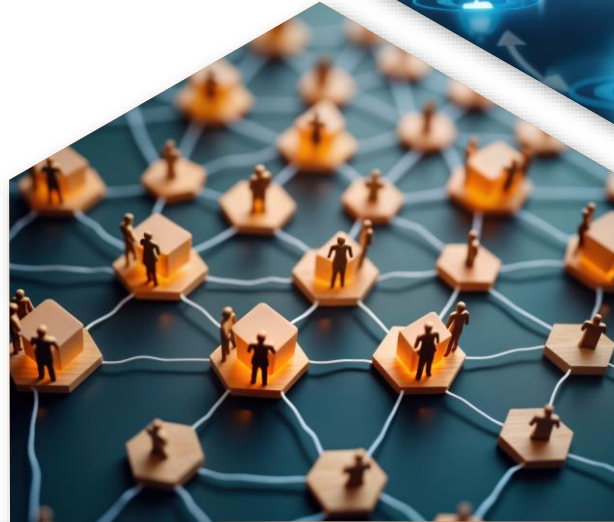
## Giving Now Program Perks



# Key Takeaways & Actionable Strategies

## Submit a Great Grant Application

- ✓ Strategy
  - ✓ Aligned with strategic grantmaking at **onsemi**
  - ✓ Advance STEAM education outcomes
- ✓ Application Process
  - ✓ Organizational qualifications and requirements
  - ✓ Grant cycle flow and best practices
- ✓ Scaling Impact
  - ✓ Build relationship with local grant advisor
  - ✓ Deepen impact through employee engagement



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Questions? Email [Global.CorporateGiving@onsemi.com](mailto:Global.CorporateGiving@onsemi.com)

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